

影の伝説™



THE LEGEND OF KAGE



THE LEGEND OF KAGE (SHADOW)

At the end of the Edo Period (late 19 C) in Japan, a corps formed by the evils, which had come back to life from the Devil's World, was terrifying people all over the country. One day the Princess "KIRI", a daughter of the Lord, was kidnapped by the Corps. In order to save her from them, a number of militia were sent to the Corps' Headquarters, but none of them ever returned. Then one young man headed for the Corps' Headquarters to save the Princess. His name was "Kage", a Ninja from Iga Village.

PLAY INSTRUCTION

- * Control "Kage" (the player) with the 8-way joystick, and use the buttons for swords and metal spikes.

STRUCTURES OF SCREEN SCENES

1. Forest Scene - "Kage" must eliminate "Shinobi" (the enemy ninja) and "Yobo" (priest-looking enemy with an iron club) in the forest in order to proceed.
 2. Cave Scene - Attack the "Shinobi" who appear inside the cave.
 3. Castle Wall Scene - Move "Kage" in the directions of the arrows to climb up the Castle Wall.
 4. Inside Castle Scene - Eliminate "Yuikusa Yoshiro" (the strongest of the corps) and "Yukinosuke" (his right-hand man) who chase "Kage" and the Princess.
- * "Kage" is constantly under attack by the corps, so he has to be alert all the time. Avoid the enemy's swords and spikes by jumping up, squatting down or stop them with your sword.
 - * "Yobo" attacks "Kage" with his iron club and flames.
When being attacked with the flame it is better to stay low and approach "Yobo" from underneath.

Game is over when all "Kage" are lost.